Mt. San Antonio College

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2022-2023 Academic Catalog

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☐

Apply Now

Explore Your Future

Animation & Gaming

Animation (AS Degree S1006)

Arts

Division

Degree

S1006

The

Animation Program offers an integrated/interdisciplinary approach to prepare students to meet current and future job market demands. The student will be given a balanced blend of art and technology-based skills essential for today's careers in animation. The program offers both an A.S. degree and certificates. Course content is driven by industry needs in order to provide the student with the best possible preparation for a career in animation or for transfer to an institution of higher learning. This Animation AS Degree provides expertise leading to employment opportunities as junior animators, character designers, storyboard artists, 3D modelers and game designers.

This degree requires the completion of General Education coursework plus the following:

Required Courses

Course Prefix	Course Name	Units
Core Courses		
ANIM 100	Digital Paint and Ink	3
ANIM 101A	Drawing - Gesture and Figure	3
ANIM 108	Principles of Animation	3

ANIM 110	Animal Drawing	3
ANIM 115	Storyboarding	3
ANIM 116	Character Development	1.5
Required Electives		
Choose one of the following specializations:		21-25
Animation		
ANIM 130	Introduction to 3D Modeling	
ANIM 132	Intermediate 3D Modeling	
ANIM 140	Introduction to 3D Animation	
ANIM 146	Intermediate 3D Animation	
ANIM 148	Demo Reel	
ANIM 172	Motion Graphics, Compositing and Visual Effects	
ANIM 175	Digital Animation	
Gaming		
ANIM 122	Introduction to Virtual Reality Design and Technology	
ANIM 130	Introduction to 3D Modeling	
ANIM 131	Introduction to Game Design	
ANIM 140	Introduction to 3D Animation	
ANIM 141	Game Level Design	
ANIM 148	Demo Reel	
Choose two courses from the following (6-7 units):		
ANIM 151	Game Art Development	

ANIM 210	Building Worlds in Virtual Reality	
CSCI 110	Fundamentals of Computer Science	
Total Units		**37.5-41.5**

Animation & Gaming Website

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Art Gallery	Emergency Information
Box Office	Library
Campus Safety	Map
Calendar	Planetarium
Construction	Accreditation

Mt. San Antonio

Phone	
	(909) 274-7500

College

1100 N. Grand Ave., Walnut, CA 91789

Video Phone	(909) 895-6634
Campus Police	(909) 274-4555
Text-A-Tip	(909) 274-9560

Mt. San Antonio College

Guided Pathways

MENU

Animation, AS-Gaming Track S1006

Program: S1006

Looking for guidance? A counselor can help.

GUIDED PATHWAYS TO SUCCESS

This Guided Pathways for Success (GPS) is a suggested sequence of coursework needed for program completion. It is not an official educational plan. Schedule an appointment *with a counselor or advisor as soon as possible to create an individualized Mountie Academic Plan (MAP) specific to your goals and needs.*
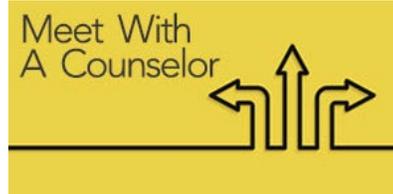
Print Out a MAP of this Program

Email This Link to A Friend

Take the Next Step

Apply and Enroll

Meet With A Counselor

Meet With a Counselor

Suggested Sequence of Coursework

☐ *Indicates Courses Offered Online*

Fall Semester (Year 1)

Course Prefix	Title	Units
ANIM 100	Digital Paint and Ink	3.0
ANIM 101A	Drawing - Gesture and Figure	3.0
ANIM 108	Principles of Animation	3.0
ENGL 1A	Freshman Composition	4.0
Total:		**13.0**

Winter Semester (Year 1)

Course Prefix	Title	Units
ARTD 15A	Drawing: Beginning	3.0
ANIM 104	(or) Drawing Fundamentals	
Total:		**3.0**

ARTD 15A meets Area C 1 Arts

ARTD 15A or ANIM 104 prerequisite for ANIM 116

Spring Semester (Year 1)
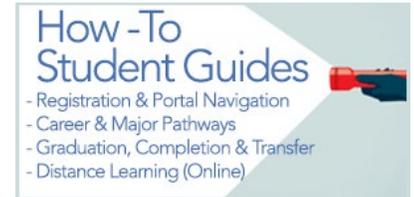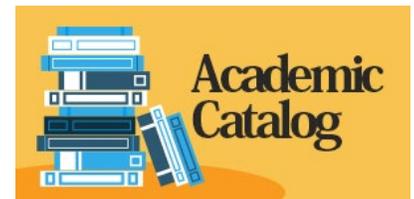
Course Prefix	Title	Units
ANIM 115	Storyboarding	3.0
ANIM 116	Character Development	1.5
ANIM 130	Introduction to 3D Modeling	3.0
AA/S MATH	Meet AA/AS Math Comptcy Req	5.0
Total:		12.5

Certificate: Animation-Junior L1 E0414

Submit petition: inside.mtsac.edu, Student Tab #45

Summer Semester (Year 1)

Course Prefix	Title	Units
AA/S LIFE	Area E Lifelong Undrstg Course	3.0
AA/S ARTS	Area C-1 Arts Course	3.0
Total:		6.0

ARTD 15A meet C1 Arts

Fall Semester (Year 2)

Course Prefix	Title	Units
ANIM 110	Animal Drawing	3.0
ANIM 122	Intro to VR	3.0
ANIM 131	Introduction to Game Design	3.0

AA/S HUM	Area C-2 Humanities Course	3.0
Total:		**12.0**

Winter Semester (Year 2)

Course Prefix	Title	Units
AA/S KINES	Phys Ed (KIN) Activity Course	0.5
Total:		**0.5**

Spring Semester (Year 2)

Course Prefix	Title	Units
ANIM 140	Introduction to 3D Animation	3.0
ANIM 148	Demo Reel	3.0
AA/S SCNCE	Area B-1 or B-2 Science Course	3.0
SPCH 1A	Public Speaking	4.0
SPCH 2	(or) Survey Communication Studies	
SPCH 8	(or) Professional Speaking	
Total:		**13.0**

Summer Semester (Year 2)

Course Prefix	Title	Units

AA/S USHIS	Area D-1 Hist/Pol Sc Course	3.0
Total:		**3.0**

Fall Semester (Year 3)

Course Prefix	Title	Units
ANIM 141	Game Level Design	3.0
AA/S BEHAV	Area D-2 Elective Course	3.0
ANIM 151	Game Art Development	6.0
ANIM 210	(or) Building Worlds in VR	
CSCI 110	(or) Fundament of Computer Science	
Total:		**12.0**

Animation, AS-Gaming Track S1006
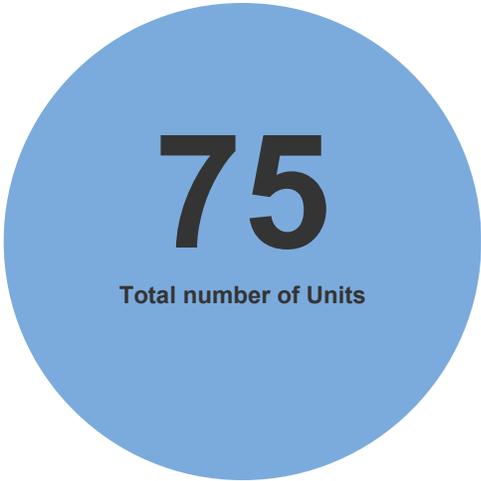*Submit petition: inside.mtsac.edu, Student Tab #45*
Take ANIM 137A to gain work experience

Program Notes

Degree requirements include reading competency. This requirement is met by attaining eligibility for READ 100 or by completing READ 90. Complete the online Assessment Questionnaire (AQ) at https://www.mtsac.edu/assessment/aq/

View Career Information For This Program

75

Total number of Units

Just
$46
Per Unit

70% of students pay close to nothing with financial aid. Compare costs.

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Police & Campus Safety

Mt. San Antonio College

1100 N. Grand Ave., Walnut, CA 91789

Phone	(909) 274-7500
Campus Police	(909) 274-4555
Text-A-Tip	(909) 610-9139

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Got it!

Mt. San Antonio College

☰

Student Learning Outcomes

Search Program/Discipline

Search Course

Search Program/Discipline

- Certificate: Fire Technology - N0486
- 2D Animation and Gaming
- 3D Animation
- ACCESS
- Accounting and Management
- Addictions Counseling
- Addictions Counseling Certificate: Addictions Counseling - T0658
- Addictions Counseling: AS - Addictions Counseling - S0657
- Administration of Justice
- Administration of Justice Certificate:

Student Learning Outcomes

Discipline: 2D Animation and Gaming

Show

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Search:

entries

Course Name	Course Number
➕ **2D Game Level Design**	ANIM 141
➕ **Advanced Principles of Animation**	ANIM 109
➕ **Character Development**	ANIM 116
➕ **Digital Animation**	ANIM 175
➕ **Digital Paint and Ink**	ANIM 100
➕ **Game Prototype Production**	ANIM 151
➕ **Introduction to Gaming**	ANIM 131
➕ **Motion**	ANIM 172

T0406

1 2 3 ...

	Graphics, Compositing and Visual Effects	
➕ **Principles of Animation**	ANIM 108	
➕ **Storyboarding**	ANIM 115	

Showing 1 to 10 of 12 entries   Previous   **1**   2   Next

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Results for: 2D Animation and Gaming -Student Learning Outcomes