EDUCATIONAL DESIGN COMMITTEE

March 6, 2018 Minutes
Building 6-122
1:30 P.M. - 3:00 P.M.

X Liza Becker, *School of Cont. Education*
X Robert Bowen, *Arts*
E Cynthia Burnett, *Counseling*
X Jared Burton, *Library & Learning Resources*
X Timothy Engle, *Student Services*
X Jamaika Fowler, *Counseling*

X Michelle Sampat: Guest
X LE Foisia: *Guest*

X Ron Kamaka, *Kinesiology, Athletics & Dance*
X Melissa Macias, *Arts*
E Joumana McGowan, *Co-Chair*
X Janet McMullin, *Natural Science*
X Jean Metter, *Business*

Student Representative:

X Donna Necke, *School of Cont. Education*
X Jennifer Olds, *Humanities & Social Science*
X Serena Ott, *Humanities & Social Science*
X Malcolm Rickard, *Natural Science*
X Karol Ritz, *Kinesiology, Athletics & Dance*
X Dianne Rowley, *Library & Learning Resources*

X Garett Staley, *Technology and Health*
X Cecelia Thay, *Business*
E Kristina Allende, Co-Chair

Curriculum Office Staff: Irene Pinedo, Reyna Casas, and Lorina Boon

Meeting Agenda	Outcomes
I. Approval of Minutes	
II. Information Approved minutes for February 27, 2018	See attached
III. Discussion	
IV. Action A. Consent Agenda for March 6, 2018 B. Review Agenda for March 6, 2018	a. Approved. AIRM 66A was pulled randomly for review to ensure quality control, approved minor. CISM 11 needs DL component; tabled. THTR 16 was pulled out of the consent agenda. It will be reviewed with noncredit course; tabled. MUS 11A and MUS 11B will be sent back to stage 1 on WebCMS per author's request. b. See attached minutes
V. Subcommittee for GE and Transfer	
A. Issue Bin	

2017-18 Meetings 1:30 PM—3:00PM	**Fall 2017**	***September*** 5, 12, 19, 26 ***October*** 3, 10, 17, 24, 31 ***November*** 7, 14, 21, 28 ***December*** 5	**Spring 2018**	***March*** 6, 13, 20, 27 ***February*** 27 ***April*** 3, 10, 17, 24 ***May*** 1, 8, 15, 22, 29

Minutes of March 06, 2018

Status	Action	Course ID	Title	Title Mod	Prefix/# Mod	Requisites	Units	GE/CSU forms	Information
Approved	Mod		Junior Game Designer - Introduction	☑	☐	☐	☐	☐	Increased units from 12 to 15. Eliminiated ARTC 100, ANIM 172 & 175. Added ANIM 108, 115, & 130. Title change from Animation- Game & Interactive Multimedia Design I to Junior Game Designer - Introduction
Approved	Mod		Junior Game Designer - Foundation	☐	☐	☐	☐	☐	Increased units from 21 to 24. Removed ARTC 100 & 290, ANIM 172 & 175. Added ANIM 108, 115, & 130. Title change from Animation - Game & Interactive Multimedia Design II to Junior Game Designer - Foundation.
Approved	New	VOC MFTH	Manufacturing Theory and Blueprint Reading	☐	☐	☐	☐	☐	
Approved	New	GEOL 9L	Environmental Geology Laboratory	☐	☐	☐	☐	☑	Corequisite GEOL 9. Part of Natural Science AA.
Approved	New		Virtual Reality Designer	☐	☐	☐	☐	☐	
Approved	Mod	ANIM 146	Intermediate 3D Animation	☑	☐	☑	☑	☐	Prereq. ANIM 130 and Advisory ANIM 132 removed. Added ANIM 140 as prerequisite which must be reviewed before or with this course
Approved on Consent Agenda	4-yr	FIRE 10	Arson and Fire Investigation	☐	☐	☐	☐	☐	
Approved on Consent Agenda	4-yr	FIRE 91	Fire Academy Ladders	☐	☐	☐	☐	☐	
Approved on Consent Agenda	4-yr	MEDI 90	Medical Terminology	☐	☐	☐	☐	☐	
Approved on Consent Agenda	4-yr	PHYS 1	Physics	☐	☐	☐	☐	☐	

Status	Action	Course ID	Title	Title Mod	Prefix/# Mod	Requisites	Units	GE/CSU forms	Information
Approved, minor edits	4-yr	AIRM 66A	Aircraft Airframe Maintenance Structures	☐	☐	☐	☐	☐	Lab hours change from 376 to 378. No unit change.
Approved, minor edits	4-yr	ANIM 141	2D Game Level Design	☐	☐	☐	☐	☐	Course is a core course in Junior Game Designer - Foundation
Approved, minor edits	New	ANIM 140	Introduction to 3D Animation	☐	☐	☐	☐	☐	Course has been added to the new Virtual Reality Designer Certificate as a core course.
Approved, minor edits	New	ANIM 210	Building Worlds in Virtual Reality	☐	☐	☐	☐	☐	Prerequisites added: ANIM 131 or ANIM 141 or ANIM 151 or ANIM 200.
Approved, minor edits	New	ANIM 122	Introduction to Virtual Reality Design and Technology	☐	☐	☐	☐	☐	
Tabled	4-yr	THTR 16	Theatrical Make-Up	☐	☐	☐	☐	☐	Will be reviewed with noncredit course
Tabled	4-yr	CISM 11	Systems Analysis and Design	☐	☐	☐	☐	☐	Will be reviewed with DL component